

ABSTRACT

A method and system for defining standard catch styles used in generating speech application code for managing catch events, in which a style-selection menu that allows for selection of one or more catch styles is presented. Each catch style represents a system response to a catch event. A catch style can be selected from the style-selection menu. For each selected catch style, the system can prepare a response for each catch event. If the selected catch style requires playing a new audio message in response to a particular catch event, a contextual message can be entered in one or more text fields. The contextual message entered in each text field corresponds to the new audio message that will be played in response to the particular catch event. In certain catch styles, the entered contextual message is different for each catch event, while in other catch styles, the entered contextual message is the same for each catch event. Finally, if the selected catch style does not require playing of a new audio message in response to a particular catch event, the system can replay the system prompt.

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